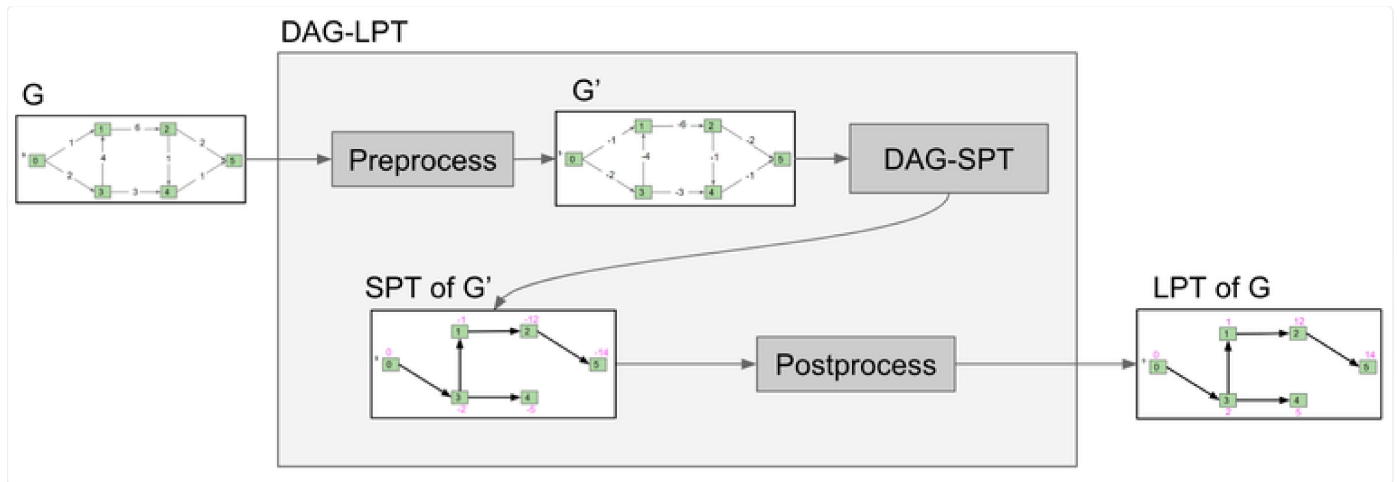


28.4 Reductions and Decomposition

Recall in previous section that to solve one problem (longest paths), we created a new graph G' and fed it into a different algorithm and then interpreted the result.



This process is known as **reduction**. Since DAG-SPT can be used to solve DAG-LPT, we say that "DAG-LPT reduces to DAG-SPT."

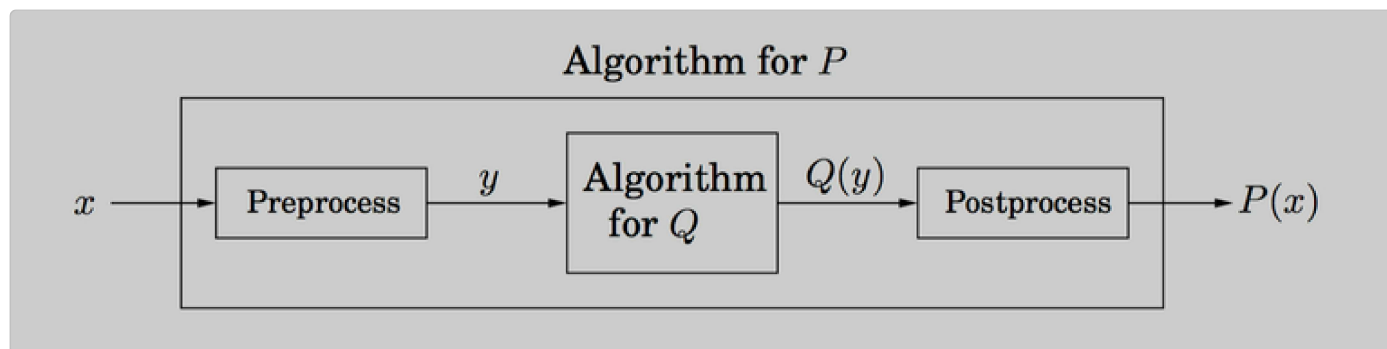
In other words, the problem of DAG-LPT can be reduced to the problem of DAG-SPT.

A problem like DAG-LPT can potentially be reduced to multiple other problems. As a real-world analogy, consider climbing a hill. There are many ways we can solve the problem of "climbing a hill."

- "Climbing a hill" reduces to "riding a ski lift"
- "Climbing a hill" reduces to "being shot out of a cannon"
- "Climbing a hill" reduces to "riding a bike up the hill"

Formally, **if any subroutine for task Q can be used to solve P, we say P reduces to Q.**

This definition is visualized below:



Note that this is simply a generalization of the first graphic on this page. P reduces to Q since Q is used to solve P . This works by preprocessing the input x into y , running the algorithm Q on y , and postprocessing the output into a solution for P . This is what we did for reducing DAG-LPT to DAG-SPT.

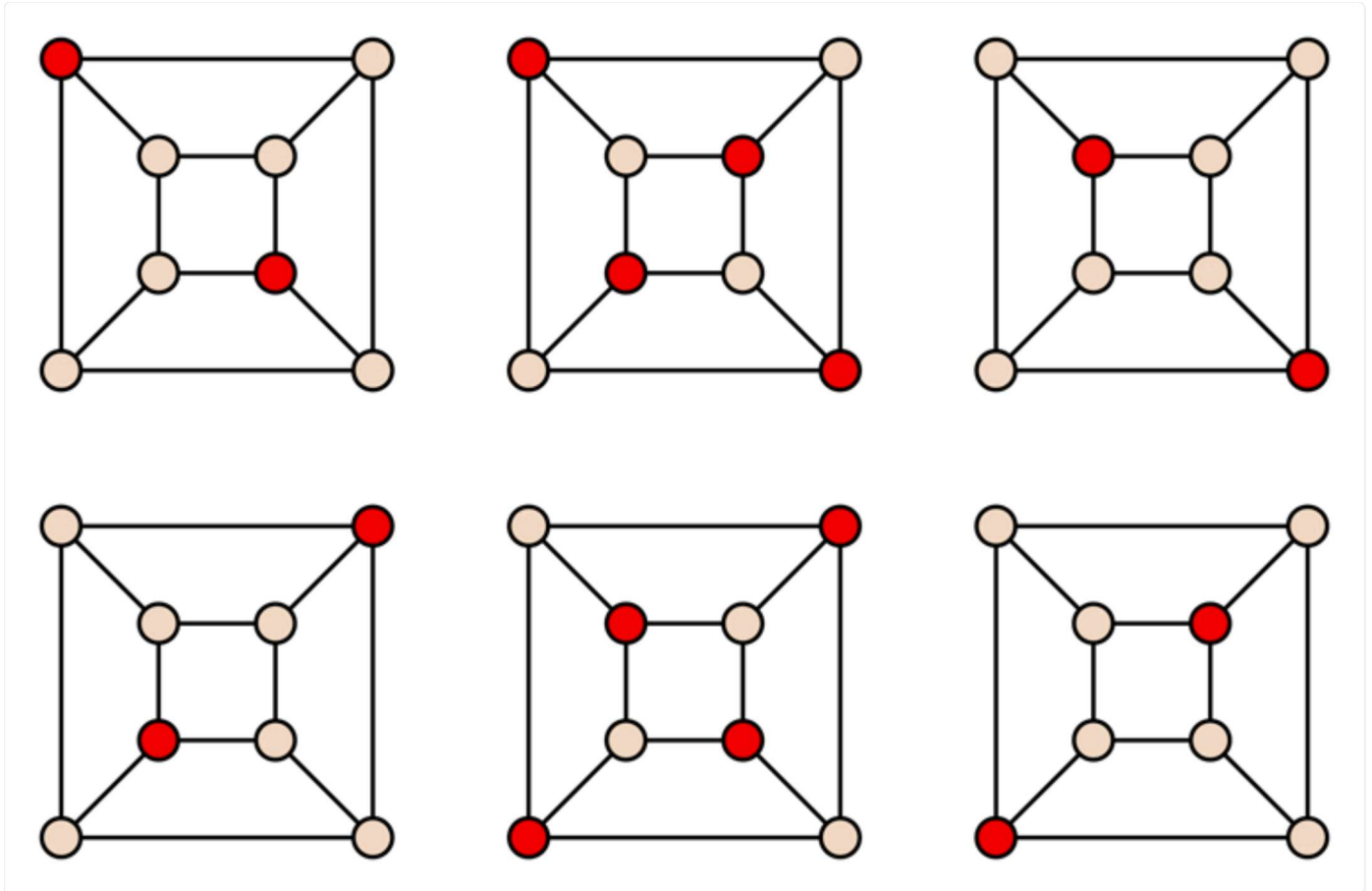
Example

Here we'll show how one problem can reduce to a seemingly unrelated different problem. First, the two problems:

Independent Set Problem

An independent set is a set of vertices in which no two vertices are adjacent.

The Independent Set Problem: Does there exist an independent set of size k ? In other words, can we color k vertices red, such that none touch?



Example of independent sets solutions for $k=2$ and $k=4$

3SAT Problem

What values of x_1 , x_2 , x_3 , x_4 satisfy the following boolean formula:

$(x_1 \vee x_2 \vee \neg x_3) \wedge (x_1 \vee \neg x_1 \vee x_1) \wedge (x_2 \vee x_3 \vee x_4)$?

The 3SAT Problem: Given a boolean formula, does there exist a truth value for boolean variables that obeys a set of 3-variable disjunctive constraints?

Terminology clarification:

- Constraints are True/False values.
- **Disjunctive** means separated by OR. 3SAT has a set of "clauses," each made up of 3 literals with each literal separated by an OR. For example, the first clause above is $(x_1 \vee x_2 \vee \neg x_3)$.
- In the 3SAT problem we must satisfy the entire set of clauses (combine each clause with AND).

e.g.: $(x_1 \vee x_2 \vee \neg x_3) \wedge (x_1 \vee \neg x_1 \vee x_1) \wedge (x_2 \vee x_3 \vee x_4)$ Yes, a solution for x_1, x_2, x_3, x_4 exists Solution: $x_1 = \text{true}, x_2 = \text{true}, x_3 = \text{true}, x_4 = \text{false}$

Reduction

CLAIM: 3SAT reduces to Independent Set

- Recall this means we claim we can solve 3SAT by using the Independent Set algorithm!

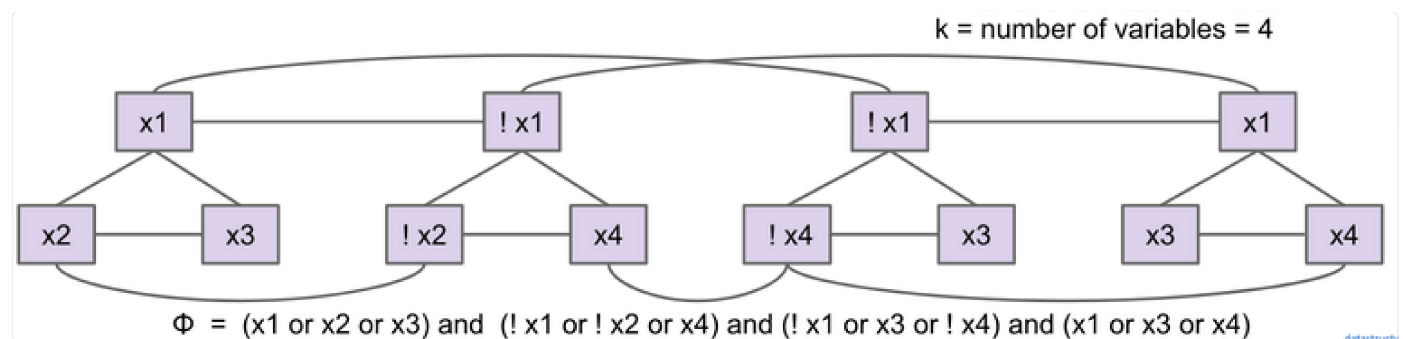
PROOF: To prove the reduction, we need to argue that we can:

- Preprocess a given 3SAT problem
- Solve it with Independent Set
- Postprocess the output of part 2 into a solution to the original 3SAT problem.

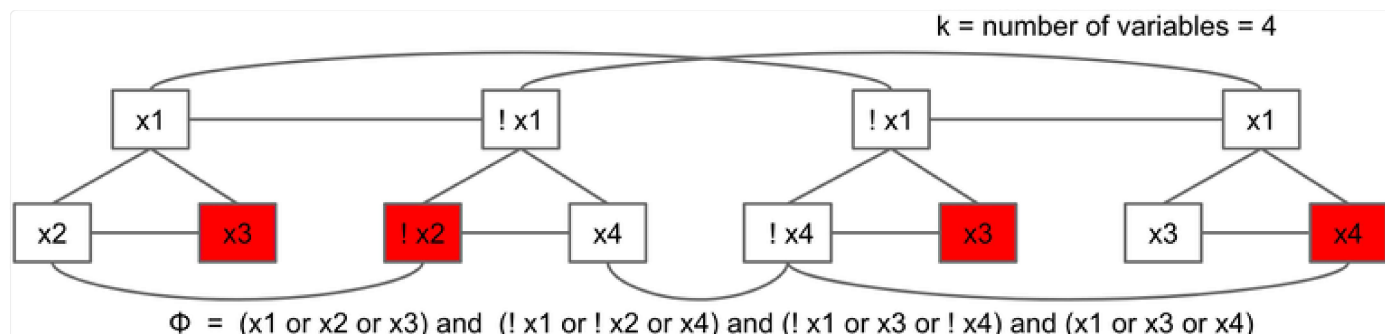
Let's do it!

Preprocess a given 3SAT problem Given an instance X of 3SAT, preprocess it into a graph G :

- For each clause in X , create 3 vertices in a triangle
- Add an edge between each literal and its negation



Solve with Independent Sets On graph G , find an independent set of *size = number of clauses in 3SAT*.



Postprocess the output Elements in the independent set are considered "True", while elements outside are considered "False." If you can find an independent set of size = number of clauses in 3SAT, then you've successfully solved 3SAT (using independent sets whooo!).

In the above example, since `x3`, `!x2`, `x3`, `x4` were picked for the independent set, we consider each of those literals to be True and values for the rest don't matter. Therefore, `x3 = True`, `x2 = False`, `x4 = True`, `x1 = doesn't matter`.

Why this works: We'll reference the below example when going through the proof.

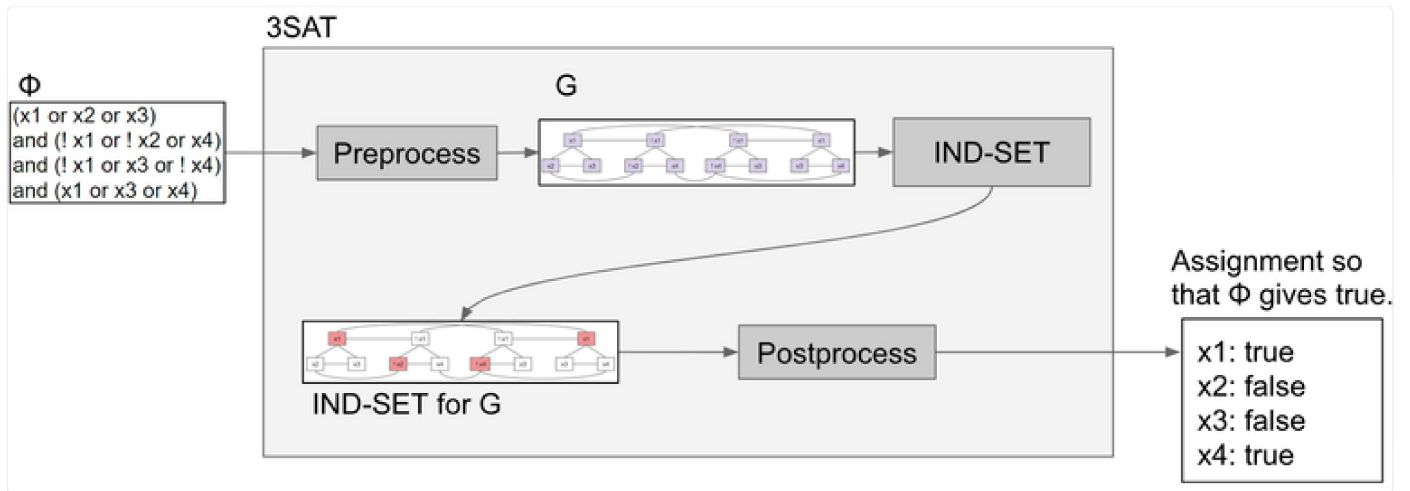
`(x1 || x2 || !x3) && (x1 || !x1 || x1) && (x2 || x3 || x4)`

The above 3SAT problem has 3 clauses. To form a satisfying truth assignment we must pick one literal from each clause and give it the value True. Of course, we must be consistent. If we choose `x1` to be True in the first clause, we can't choose `!x1` to be True in the third clause (`x1` can't both be True and False!).

Representing a clause by a triangle forces us to pick only literal in a clause for the independent set. Repeat this for every clause and finding an independent set of *size = number of clauses* means exactly one literal will be picked from each clause (we'll consider a picked node to be True).

We also make sure to add an edge from each literal to its negation to prevent us from choosing opposite literals (e.g. both `x1` and `!x1`) in different clauses. This may also have the effect of finding an independent set impossible - in this case, 3SAT is also not solvable.

Here's a visualization of the above reduction:



Note that reductions are a general concept and apply to many different types of problems (they don't always involve creating graphs!)

Reflection

One can argue that we have been doing reduction all throughout the course.

- Abstract Lists reduce to arrays or linked lists
- Percolation reduces to Disjoint Sets
- Maze generation reduces to [your solution here ;)]

However these aren't exactly reductions because you aren't using a single other algorithm to solve your problem. Notably, in the earlier reduction example we used the Independent Sets algorithm as a '[black box](#)' to solve 3SAT.

Perhaps a better term for what we've been accomplishing earlier in the course is *decomposition* - breaking a complex task into smaller parts. Using abstraction to make problem solving easier. This is the heart of computer science.

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Last updated 1 year ago

