EE C128 / ME C134 – Feedback Control Systems

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Feedback Cont

Lecture abstract

Topics covered in this presentation

- Important considerations in CT-to-DT conversion that yield errors
- ► *z*-transform & its inverse
- 2 CT-to-DT conversion methods
- ► DT region of stability
- DT RL
- DT TR characteristics
- Designing DT compensators in CT

Chapter outline

- 13 Digital control systems
 - 13.1 Introduction
 - 13.2 Modeling the digital computer
 - 13.3 The *z*-transform
 - 13.4 Transfer functions
 - 13.5 Block diagram reduction
 - 13.6 Stability

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- 13.7 Steady-state error
- 13.8 Transient response on the *z*-plane
- 13.9 Gain design on the *z*-plane
- 13.10 Cascade compensation via the *s*-plane
- 13.11 Implementing the digital compensator

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Intro, [1, p. 724]

Concept

- Only frequency-domain analysis & design
- Not state-space techniques
- ► TFs built with analog $\mathsf{components} \to \mathsf{digital}$ computer that performs calculations that emulate the physical compensator

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Figure: a. analog; b. digital

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Definitions, [1, p. 724]

► Analog: CT, dynamic variables retain a particular value for only an infinitesimally short amount of time

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• *Digital:* DT, dynamic variables evolve in between computer measurements of outputs & control inputs, but the computer remain unchanged throughout each non-zero period of sampling time

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Digital control implementation, [1, p. 725]

Concept

- Digital computer
 - Control of multiple loops at the same time
 - Signals are sampled at specified intervals & held
- Δ system performance $\propto \Delta \omega_{\text{sample}}$ ► A/D converter: Measured outputs sampler
 - 2-step process

 - 1. Analog signal \rightarrow sampled signal 2. Sampled signal \rightarrow sequence of binary numbers
 - Not instantaneous, i.e, there is a delay
 - $\omega_{\text{sample}} > \omega_{\text{Nyquist}} = 2\omega_{BW}$
- D/A converter: Control inputs zero-order hold
 - Instantaneous



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Modeling the sampler, [1, p. 728]

Concept

- ► *z-transform:* Laplace transform replacement for sampled signals
- Sampled waveform

$$f_{T_W}^*(t) = f(t)s(t)$$

= $f(t) \sum_{k=-\infty}^{\infty} [u(t - kT) - u(t - kT - T_w)]$



- Integer, $k \in [-\infty, \infty]$
- Period of pulse train, T

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Period of pulse width, T_W



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Modeling the sampler, [1, p. 729]

Concept

- ...simplification & Laplace transform...
- Sampled waveform portion not dependent upon the sampling waveform characteristics

$$f^*(t) = \sum_{k=-\infty}^{\infty} f(kT)\delta(t - kT)$$

Ideal
sampler
$$\underbrace{f(t)}_{f(t)} \underbrace{f^*(t)}_{= \sum_{k=1}^{\infty} f(kT) \ \delta(t-kT)} \underbrace{T_W}_{T_W} \underbrace{f^*_{T_W}(t)}_{= T_W \sum_{k=1}^{\infty} f(kT) \ \delta(t-kT)}$$

Figure: Modeling of sampling with a uniform rectangular pulse train

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Modeling the ZOH, [1, p. 729]

Concept

- ► Zero-order hold (ZOH): Hold the last sampled value of f(t)until the next sample
 - Staircase approximation to f(t)
 - Sequence of step functions whose amplitude is f(t) at the sampling instant, or f(kT)
 - TF of the step that starts at t=0 & ends at t=T

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$$G_h(s) = \frac{1 - e^{-Ts}}{s}$$

Ideal sampler ́ О-Hold



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Intro, [1, p. 730]

Concept

- Stability & TR of a sampled-data system depend upon sampling rate
- Laplace transform of the sampled time waveform

$$F^*(s) = \sum_{k=0}^{\infty} f(kT)e^{-kT}$$

 $z = e^{Ts}$

- Letting
- ► *z*-transform

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$$F(z) = \sum_{k=0}^{\infty} f(kT) z^{-k}$$
$$f(kT) \leftrightarrows F(z)$$

z- & *s*-transforms, [1, p. 732]

f(t)	F(s)	F(z)	f(kT)
$\delta(t)$	1	1	
u(t)	$\frac{1}{s}$	$\frac{z}{z-1}$	u(kT)
tu(t)	$\frac{1}{s^2}$	$\frac{Tz}{(z-1)^2}$	kT
$t^n u(t)$	$\frac{n!}{s^{n+1}}$	$\lim_{a \to 0} (-1)^n \frac{d^n}{da^n} \left[\frac{z}{z - e^{-aT}} \right]$	$(kT)^n$
$e^{-at}u(t)$	$\frac{1}{s+a}$	$\frac{z}{z-e^{-aT}}$	e^{-akT}
$t^n e^{-at} u(t)$		$(-1)^n \frac{d^n}{da^n} \left[\frac{z}{z - e^{-aT}} \right]$	$(kT)^n e^{-akT}$
$\sin(\omega t)u(t)$	$\frac{\omega}{s^2 + \omega^2}$	$\frac{z \sin(\omega T)}{z^2 - 2z \cos(\omega T) + 1}$	$\sin(\omega kT)$
$\cos(\omega t)u(t)$	$\frac{s}{s^2+\omega^2}$	$\frac{z(z-\cos(\omega T))}{z^2-2z\cos(\omega T)+1}$	$\cos(\omega kT)$
$e^{-at}\sin(\omega t)u(t)$	$\frac{\omega}{(s+a)^2+\omega^2}$	$\frac{ze^{-aT}\sin(\omega T)}{z^2 - 2ze^{-aT}\cos(\omega T) + e^{-2aT}}$	$e^{-akT}\sin(\omega kT)$
$e^{-at}\cos(\omega t)u(t)$	$\frac{s+a}{(s+a)^2+\omega^2}$	$\frac{z^2 - ze^{-aT}\cos(\omega T)}{z^2 - 2ze^{-aT}\cos(\omega T) + e^{-2aT}}$	$e^{-akT}\cos(\omega kT)$

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z-transform theorems, [1, p. 733]

Name	theorem
Linearity	$\mathcal{Z}[c_1f_1(t) + c_2f_2(t)] = c_1F_1(z) + c_2F_2(z)$
Frequency shift	$\mathcal{Z}[e^{-aT}f(t)] = F(e^{aT}z)$
Time shift	$\mathcal{Z}[f(t-nT)] = z^{-n}F(z)$
Complex scale	$\mathcal{Z}[c^{-k}f(t)]=F(cz)$ where $c\in\mathbb{C}$
Complex differentiation	$\mathcal{Z}[tf(t)] = -Tz \frac{dF(z)}{dz}$
Real convolution	$\mathcal{Z}\left[\sum_{k=-\infty}^{\infty} f_1(kT)f_2(nT-kT)\right] = F_1(z)F_2(z)$
Initial value theorem	$f(0) = \lim_{z \to \infty} F(z)$
Final value theorem	$f(\infty) = \lim_{z \to 1} (z - 1)F(z)$

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Definitions, [1, p. 733]

- ► Inverse *z*-transform: Sampled time function from its *z*-transform
 - Only yields the values of the time function at the sampling instants

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- Results in closed-form time functions that are only valid at sampling instants
- 2 approaches
 - ► Partial-fraction expansion PFE
 - Power series

Note: t may be substituted for kT in the table

Approach – PFE, [1, p. 733]

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Procedure

1. Sampled exponential time functions are related to their z-transforms

$$e^{-akT} \stackrel{\leftarrow}{\hookrightarrow} \frac{z}{z - e^{-aT}}$$

2. Predict that a PFE should be of the following form

$$F(z) = \frac{Az}{z - z_1} + \frac{Bz}{z - z_2} + \dots$$

3. PFE of $\boldsymbol{F}(\boldsymbol{s})$ did not contain terms with \boldsymbol{s} in numerator of partial fractions

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4. Form $\frac{F(z)}{z}$ to eliminate z terms in numerator

5. Perform a PFE of $\frac{F(z)}{z}$

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6. Multiply the result by z to replace the zs in the numerator

Example, [1, p. 733]

Example (Inverse *z*-transform via PFE)

Problem: Find the sampled time function

$$F(z) = \frac{0.5z}{(z - 0.5)(z - 0.7)}$$

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Solution: On the board

Example, [1, p. 734]

Procedure

• Values of the sampled time function found directly from F(z)

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- \blacktriangleright Does not yield closed-form expressions for f(kT)
- 1. Indicated division yields a power series for F(z)
- 2. Transform power series for F(z) into $F^*(s)$ and $f^*(t)$

Example (Inverse *z*-transform via power series)

► *Problem:* Find the sampled time function

$$F(z) = \frac{0.5z}{(z - 0.5)(z - 0.7)}$$

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Solution: On the board

TFs of sampled-data systems, [1, p. 736]

► The output is conceptually

sampled in synchronization

with the input by a phantom

Concept

sampler



Figure: Sampled-data systems: a. CT; b. sampled input; c. input & output

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■ 13.3 The *z*-transform

■ 13.4 Transfer functions

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Pulse TF, [1, p. 736]

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Concept

Sampled input is a sum of impulses

$$r^*(t) = \sum_{n=0}^{\infty} r(nT)\delta(t - nT)$$

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Output

$$c(t) = \sum_{n=0}^{\infty} r(nT)g(t - nT)$$

$$C(z) = \sum_{k=0}^{\infty} c(kT) z^{-k}$$

• ...substitution... • t = kT and

Sampled output

►
$$t = kT$$
 and $m = k - n$
 $C(z) = G(z)R(z) = \sum_{m=0}^{\infty} g(mT)z^{-m} \sum_{n=0}^{\infty} r(nT)z^{-n}$
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Example, [1, p. 737]

Example (Converting G(s) in cascade with ZOH to G(z))

 Problem: Given a ZOH in cascade with the OL TF, G(s), find the sampled-data TF, G(z), if the sampling time, T = 0.5 seconds

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ZOH =
$$\frac{1 - e^{-Ts}}{s}$$
; $G(s) = \frac{s+2}{s+1}$

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Solution: On the board

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Methodology, [1, p. 739]

Procedure

- ▶ Find the CL sampled-data TF of an arrangement of subsystems ▶ Be careful!
 - E.g. $z[G_1(s)G_2(s)] \neq G_1(z)G_2(z)$
- 1. Multiply s-domain functions before taking z-transform
- 2. Place a phantom sampler at the output of any subsystem that has a sampled input
 - Justification is that the output of a sampled-data system can only be found at the sampling instants, and the signal is not an input to any other block
- 3. Add phantom samplers at the input to summing junctions whose outputs are sampled
 - Justification is that the sampled sum is equivalent to the sum of the sampled inputs, and that all samples are synchronized

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4. Use block diagram manipulations to yield isolated TFs with input and output samplers Feedback Control Systems

Sampled-data systems, [1, p. 739]



Figure: Sampled-data systems and their *z*-transforms

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Example, [1, p. 740]

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Digital system stability via the z-plane, [1, p. 742]

Concept

- Sampling rate changes TR & stability
- ▶ Relate *s*-plane stability to *z*-plane stability
- Substitution of $z = e^{Ts}$ & $s = \alpha + j\omega$

$$z = e^{T(\alpha + j\omega)}$$

= $e^{\alpha T} e^{j\omega T}$
= $e^{\alpha T} (\cos(\omega T) + j \sin(\omega T))$
= $e^{\alpha T} \angle \omega T$

- s-plane regions \rightarrow z-plane regions
 - $\blacktriangleright \ \mathsf{RHP} \to \mathsf{region} \ \mathsf{outside} \ \mathsf{unit} \ \mathsf{circle}$
 - $j\omega$ -axis \rightarrow unit circle ►
 - $\text{LHP} \rightarrow \text{region}$ inside unit circle



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Figure: Mapping regions of s-plane onto z-plane

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Digital system stability via the *z*-plane, [1, p. 743]

Concept

- Digital control system is
 - Stable: All CL poles are inside the unit circle
 - Unstable: Any pole is outside the unit circle and/or there are poles of multiplicity greater than 1 on the unit circle
 - Marginally stable: Poles of multiplicity 1 are on the unit circle and all other poles are inside the unit circle
- ► Tabular methods for determining stability, e.g., Routh-Hurwitz stability criterion, exist for sampled-data system
 - Raible's tabular method
 - Jury's stability test

(FECS_LICB)

 $\blacktriangleright\,$ Bilinear transformations $\rightarrow\,$ Routh-Hurwitz stability criterion

Example, [1, p. 745]

Example (Range of T for stability)

Problem: Determine the ranges of the sampling interval, T, that will
make the system stable and unstable

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• Solution: On the board

Bilinear transformations, [1, p. 746]

Concept

• Exact transformations:

$$x = e^{Ts}$$
 and $s = \frac{\ln(z)}{T}$

 Bilinear transformations: Mappings from the complex plane where one point, s, is mapped into another point, z, of the form

$$z = \frac{as+b}{cs+d} \quad \text{and} \quad s = \frac{-dz+b}{cz-a}$$

- Allow application of s-plane analysis & design to digital systems
- Yield linear arguments when transforming in both directions through direct substitution and without the complicated z-transform
- Different values of a, b, c, & d have been derived for particular applications & yield various degrees of accuracy when comparing properties of continuous & sampled functions

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Digital system stability via the s-plane, [1, p. 747]

Concept

Stability bilinear transformations: Used to obtain stability information about the digital system by working in *s*-plane. The resulting TR of CT system, *G*(*s*), is not same as that of DT system, *G*(*z*).

$$s = \frac{z+1}{z-1}$$
 and $z = \frac{s+1}{s-1}$

- ▶ s-plane regions \rightarrow z-plane regions
 - $j\omega$ -axis \rightarrow points on unit-circle
 - RHP \rightarrow points outside unit circle
 - $\blacktriangleright~\text{LHP} \rightarrow$ points inside unit circle
- Transforms the denominator of the pulsed TF, D(z), to the denominator of a CT TF, D(s), allowing the use of Routh-Hurwitz stability criterion

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Example, [1, p. 748]

(EECS, UCB)

Example (Stability via Routh-Hurwitz stability criterion)

Problem: Given the CL CE, D(z), i.e. the denominator of the CL TF, T(z), use Routh-Hurwitz stability criterion to find the number of z-plane poles T(z) inside, outside, and on the unit circle. Is the system stable?

$$D(z) = z^3 - z^2 - 0.2z + 0.1$$

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Solution: On the board

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Intro, [1, p. 749]

Concept

- For digital systems, the placement of the sampler changes the OL TF. Assume the typical placement of the sampler after the error and in the position of the cascade controller.
- ► Sampled error

(FECS_LICB)

Common inputs, [1, p. 750]

$$E^*(s) = E(z) = \frac{R(z)}{1 + G(z)}$$

Final value theorem for discrete signals

$$e^*(\infty) = \lim_{z \to 1} \left(\frac{z-1}{z}\right) E(z)$$
$$= \lim_{z \to 1} \left(\frac{z-1}{z}\right) \frac{R(z)}{1+G(z)}$$

Intro, [1, p. 750]



Figure: a. Digital FB control system for evaluation of steady-state errors; b. phantom samplers added



Figure: c. pushing G(s) and its samplers to the right past the pickoff point; d. z-transform equivalent system

Table: Sampled steady-state error

Input	R(s)	R(z)	Static error constant	$e^*(\infty)$
Unit step	$\frac{1}{s}$	$\frac{z}{z-1}$	$K_p = \lim_{z \to 1} G(z)$	$\frac{1}{1+K_p}$
Unit ramp	$\frac{1}{s^2}$	$\frac{Tz}{(z-1)^2}$	$K_v = \frac{1}{T} \lim_{z \to 1} (z - 1)G(z)$	$\frac{1}{K_v}$
Unit parabolic	$\frac{2}{s^{3}}$	$\frac{T^2 z(z+1)}{2(z-1)^3}$	$K_a = \frac{1}{T^2} \lim_{z \to 1} (z - 1)^2 G(z)$	$\frac{1}{K_a}$

Note: Multiple pole placement at $\boldsymbol{z}=\boldsymbol{1}$ reduces the steady-state error to zero

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Example, [1, p. 752]

- Example (Finding steady-state error)
 - Problem: Find the steady-state error for step, ramp, and parabolic inputs

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$$G(s) = \frac{10}{s(s+1)}$$

Solution: On the board

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Visual interpretation of the z-plane, [1, p. 753]

$s\text{-plane} \rightarrow z\text{-plane}$

- ▶ Constant T_s
 - Constant real part, $\sigma = -\frac{4}{T_s}$
 - Vert. lines \rightarrow conc. circles
 - $s = \sigma + j\omega \rightarrow z = re^{j\omega T}$
- Constant T_p
 - Constant im. part, $\omega = \frac{\pi}{T_p}$
 - Hori. lines \rightarrow radial lines
 - $\blacktriangleright \ s = \sigma + j\omega \rightarrow z = e^{\sigma T} e^{j\theta}$
- ▶ Constant %OS

Baven (EEC

- Constant ζ , $\frac{\sigma}{\omega} =$
- $-\tan(\sin^{-1}(\zeta)) = -\frac{\zeta}{\sqrt{1-\zeta^2}}$ Radial lines \rightarrow spiral lines
- $s = \sigma + j\omega \rightarrow$





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Figure: Constant ζ , normalized T_s , & normalized T_p plots on the z-plane

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Digital system RL, [1, p. 755]

Concept

- Plot RL & determine gain for stability & TR requirement
- ► Same CT RL rules
- Stability divided by unit circle rather than imaginary axis
- Superimpose TR curves on z-plane
- Same drawback with CT RL, limited to simple gain adjustment to accomplish design objective
- Limitations solved with compensation

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Figure: Generic digital FB control system

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Example, [1, p. 755]

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Example, [1, p. 756]



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Intro, [1, p. 758]

Concept

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- No design directly in the z-domain
 - 1. Design on the s-plane
 - 2. s-plane design \rightarrow digital implementation, i.e., bilinear transformation
 - 3. Apply cascade compensator
- ► Tustin transformation: Bilinear transformation that can be performed with hand calculations & yields a DT TF whose output response at sampling instants is approximately same as equivalent CT TF

$$s = \frac{2(z-1)}{T(z+1)} \quad \text{and} \quad z = -\frac{s+\frac{2}{T}}{s-\frac{2}{T}} = \frac{1+\frac{T}{2}s}{1-\frac{T}{2}s}$$

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- $\downarrow T \rightarrow \mathsf{DT}$ compensator $\approx \mathsf{CT}$ compensator
- $\uparrow T \rightarrow \text{discrepancy}$ higher frequencies

DT compensator design notes, [1, p. 759]

- \blacktriangleright Selecting the sampling interval, T
 - Astrom & Wittenmark, 1984

$$T\approx \frac{0.15}{\omega_{\Phi_M}}$$
 to $\frac{0.5}{\omega_{\Phi_M}}$

- Where ω_{Φ_M} is the 0 dB frequency (rad/s) of the magnitude frequency response curve for the cascaded CT compensator & plant
- Rule of thumb

$$T \approx \frac{10}{\omega_{BW}}$$
 to $\frac{20}{\omega_{BW}}$

~~

▶ Where ω_{BW} is the frequency at which the magnitude frequency response is -3 dB below the magnitude at 0 frequency

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Example, [1, p. 760]

Example (Digital cascade compensator design)

 Problem: Design a digital lead compensator in the s-domain and transform the compensator to the z-domain

$$G_p(s) = \frac{1}{s(s+6)(s+10)}$$

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• *Solution:* On the board

Algorithm to emulate the compensator, [1, p. 762]

Concept

- ▶ 2^{nd} -order example
 - Compensator

$$G_c(z) = \frac{X(z)}{E(z)} = \frac{a_3 z^3 + a_2 z^2 + a_1 z + a_0}{b_2 z^2 + b_1 z + b_0}$$

• ...cross multiply, solve for X(s), inverse z-transform...

$$\begin{aligned} x^*(t) = & \frac{a_3}{b_2} e^*(t+T) + \frac{a_2}{b_2} e^*(t) + \frac{a_1}{b_2} e^*(t-T) + \frac{a_0}{b_2} e^*(t-2T) \\ & - \frac{b_1}{b_2} x^*(t-T) - \frac{b_0}{b_2} x^*(t-2T) \end{aligned}$$

- To be physically realizable
 - \blacktriangleright Present sample of compensator output, $x^*(t),$ cannot be a function of future sample of error, $e^*(t+T) \to a_3 = 0$

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• Compensator TF numerator order \leq denominator order

Intro, [1, p. 763]

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Concept

 The output is a weighted linear combination of several successive values of the input & output

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Figure: Flowchart for a 2^{nd} -order DT compensator

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Example, [1, p. 764]

Example (Digital cascade compensator implementation)

► *Problem:* Develop a block diagram for the digital compensator

$$G_c(z) = \frac{X(z)}{E(z)} = \frac{z + 0.5}{z^2 - 0.5z + 0.7}$$

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Solution: On the board

13 Digital control systems

■ 13.1 Introduction

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- 13.2 Modeling the digital computer
- 13.3 The *z*-transform
- **13.4 Transfer functions**
- 13.5 Block diagram reduction
- 13.6 Stability
- 13.7 Steady-state error
- 13.8 Transient response on the *z*-plane
- 13.9 Gain design on the *z*-plane
- 13.10 Cascade compensation via the *s*-plane
- 13.11 Implementing the digital compensator

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13.11 Implementing the digital compensat